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# Feature-Oriented Programming with Family Polymorphism

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# Feature-oriented programming (FOP)

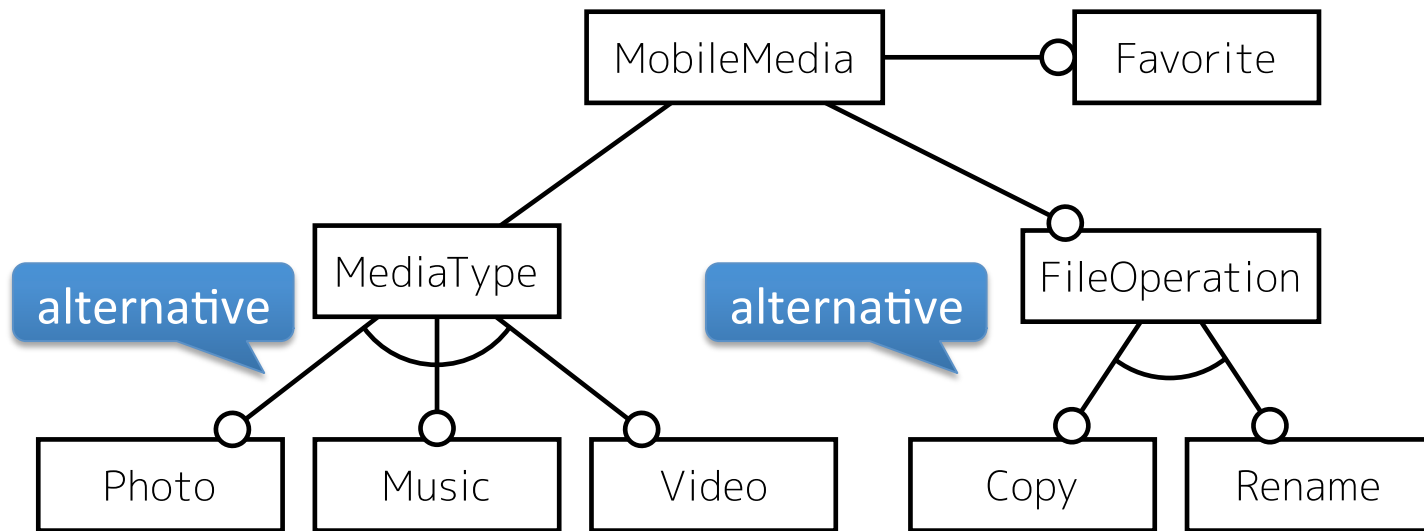
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- ▶ modularizes code snippets related to the same feature
  - useful for software product lines (SPL)
- ▶ A feature = aspects + classes
  - To improve composability
    - *i.e.*, easy to add/remove code snippets related to a feature
  - In AHEAD, a typical FOP language, refinement + classes
- ▶ Selecting a feature
  - Aspects and classes related the feature is compiled

# MobileMedia SPL [T. Young, et al., AOSD 2005 demo]



- ▶ Multimedia viewer for mobile devices
- ▶ Alternative feature
  - **original:** select 1 feature from alternative features
  - select a subset of features from alternative features



# Code clones among features

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[S. Schulze, GPCE 2010]

- ▶ Code clones are found especially in
  - alternative features
  - derivatives
  
- ▶ These clones cannot be removed easily
  - Not only classes but also aspects
  - Class names in those clones are different

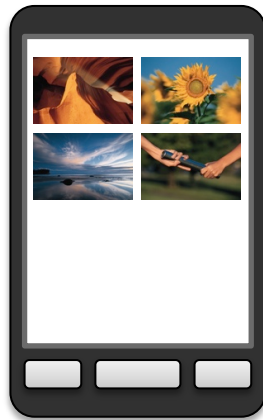
# Clones among alternative features 1/2

- ▶ Because alternative feature have similar behavior and structures of classes
  - Both Photo and Music have a list of media
    - show/play a selected medium

## Photo

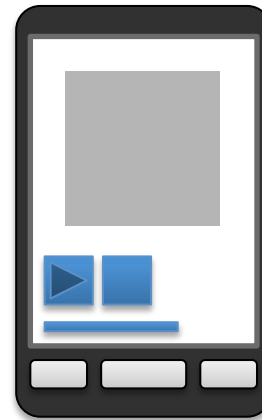


PhotoViewScreen

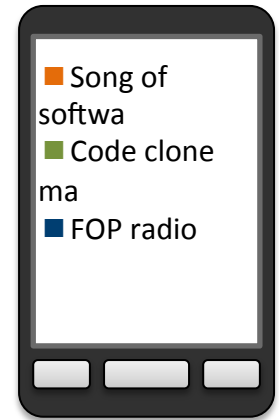


PhotoListScreen

## Music



MusicPlayerScreen



MusicListScreen

# Clones among alternative features 2/2

## Photo

```
reviser PhotoTypeInitializer
    extends Application {
private PhotoListScreen screen;
private PhotoController cont;
void startApp() {
    screen = new PhotoListScreen();
    cont = new PhotoController();
    super.startApp();
}}
```

Clones in aspects

```
class PhotoController ext... Cont... {
    boolean handleCommand(Command c) {
        if (c == OPEN) {
            String sel = getSelected();
            Display.setCurrent(
                new PhotoViewScreen(sel));
        } else if (...) { ... }
    }
}
```

```
class PhotoViewScreen ext... Screen {...}
```

## Music

```
reviser MusicTypeInitializer
    extends Application {
private MusicListScreen screen;
private MusicController cont;
void startApp() {
    screen = new MusicListScreen();
    cont = new MusicController();
    super.startApp();
}}
```

```
class MusicController ext... Cont... {
    boolean handleCommand(Command c) {
        if (c == OPEN) {
            String sel = getSelected();
            Display.setCurrent(
                new MusicPlayerScreen(sel));
        } else if (...) { ... }
    }
}
```

```
class PhotoViewScreen ext... Screen {...}
```

# Code clones among derivatives 1/2

## ▶ A derivative

- a special feature needed only when a certain set of features are selected

## ▶ PhotoCopy derivative

- needed only when Photo and Copy are selected
- Adding “Copy” to PhotoListScreen

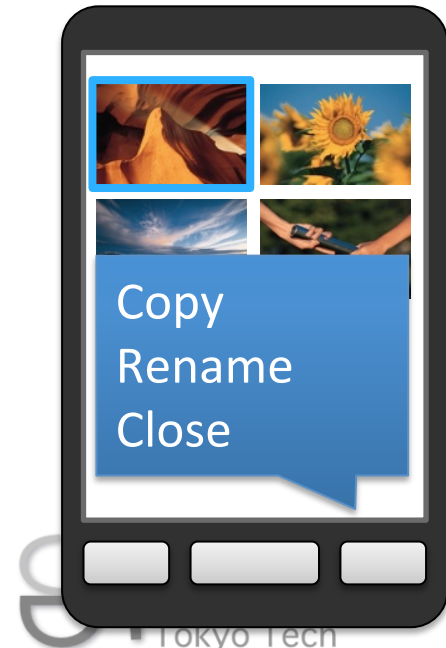
Photo

only for Photo

PhotoCopy

Copy

only for Copy



# Code clones among derivatives 2/2

- ▶ Different derivative for every combination
  - The number of derivative might explode

## PhotoCopy

```
reviser AddCopyToPhoto extends PhotoListScreen {  
    void initMenu() {  
        addCommand(new CopyCommand());  
    }  
}
```

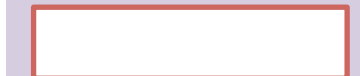
## MusicRename

```
reviser AddRenameToMusic extends MusicListScreen {  
    void initMenu() {  
        addCommand(new RenameCommand());  
    }  
}
```

## PhotoRename



## MusicCopy



## VideoCopy



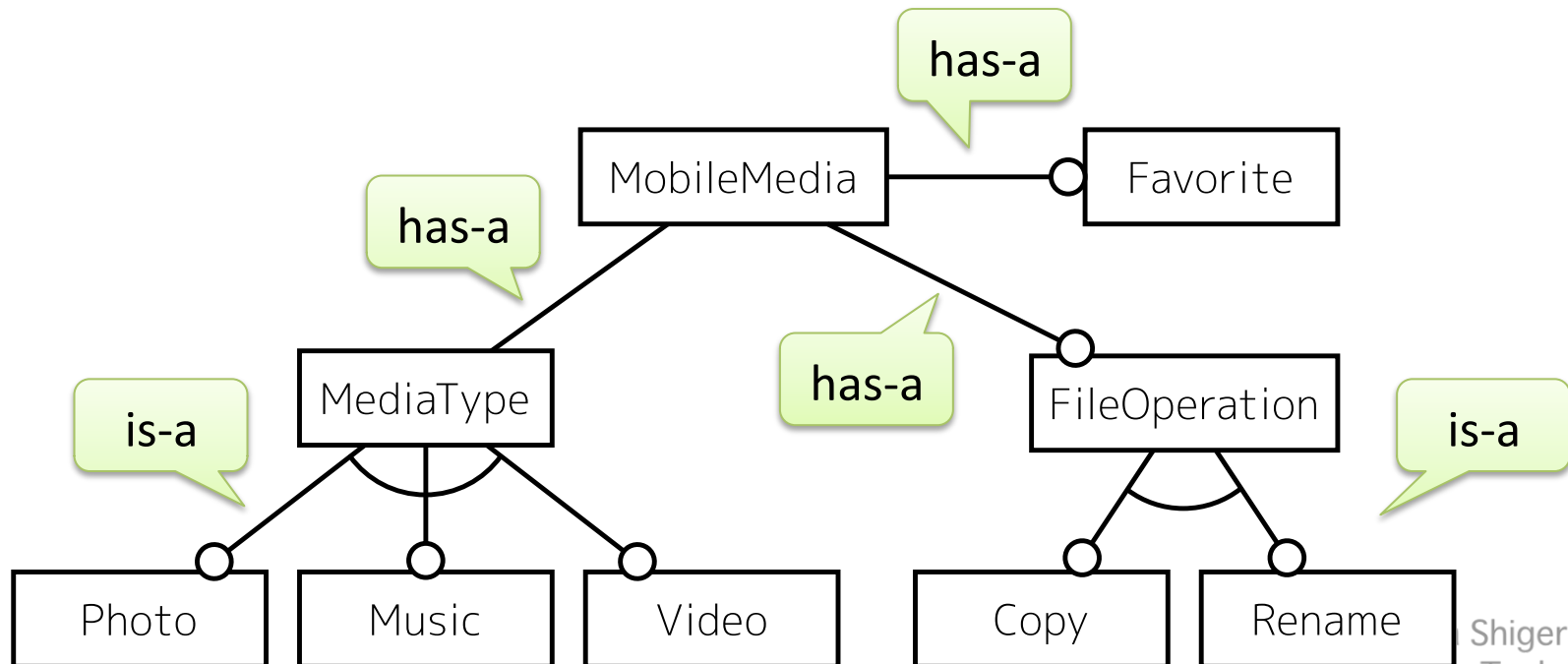
## VideoRename





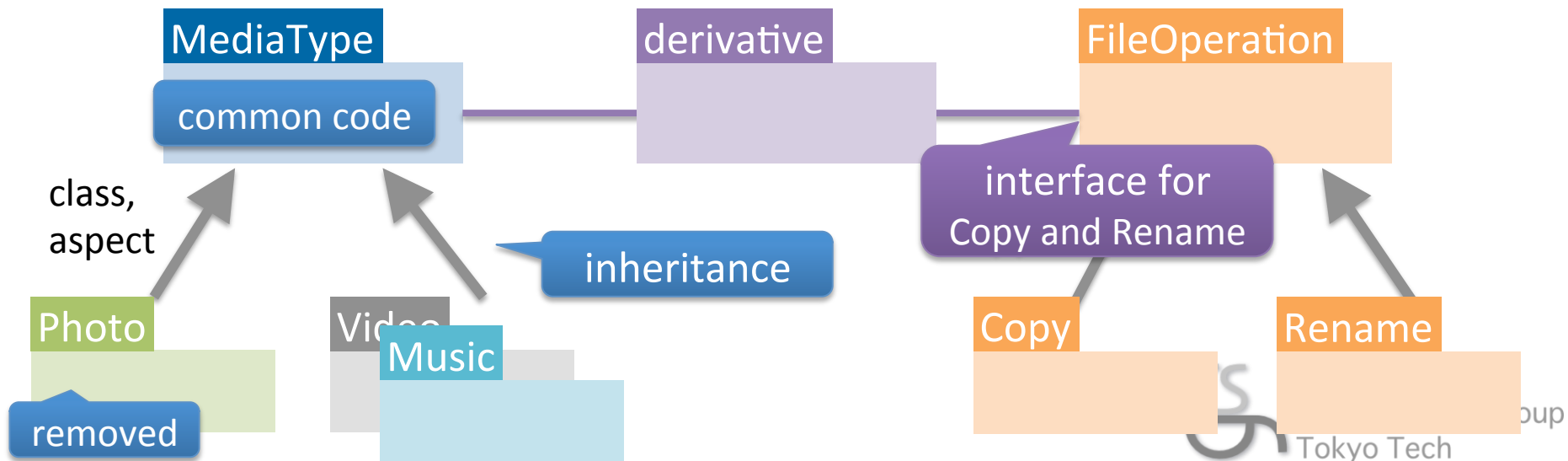
# The cause of these clones

- ▶ Our observation is there are two types of edges
  - It is said that an edge represents a *has-a* relation
  - Some edges normally represent *is-a*



# Avoiding code clones with inheritance

- ▶ A feature can be implemented by extending another
  - Common codes can be removed into super feature
- ▶ A generic derivative
  - A super feature is used as interface for its sub features



# Family polymorphism with aspects

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- ▶ A family is regarded as a feature
  - consist of aspects and virtual classes
- ▶ A virtual class
  - can be overridden by classes of sub feature
    - The real class referred by a virtual class is depends on feature
  - reduce difference of class names
    - in classes and aspects

# Feature modules in FeatureGluonJ

## ▶ Feature

- classes belong to one feature
  - declare at the top of source code

### Photo

```
feature Photo {}
```

```
feature Photo;  
class PhotoController ... {  
  boolean handleCommand(Command c) {  
    /* (snip) */  
  }  
}}
```

```
feature Photo;  
class PhotoViewScreen ... {...}
```

```
feature Photo;  
reviser PhotoTypeInitializer ... {  
  /* (snip) */  
  void startApp() {  
    /* (snip) */  
  }  
}}
```

# PhotoFeature implemented with inheritance

## ▶ Use **overrides**, not **extends**

- X overrides Y: X is replaced with Y that extends original X

### MediaType

```
abstract feature MediaType {}
```

```
abstract class MediaTypeController ... {  
  boolean handleCommand(Command c) {  
    ... new MediaViewScreen(); ...  
  }  
}
```

```
/* (snip) */
```

```
abstract class MediaViewScreen  
  {...}
```

### Photo

```
feature Photo extends MediaType {}
```

```
class PhotoController  
  overrides MediaTypeController {...}
```

MediaViewScreen is overridden  
by PhotoViewScreen

```
class PhotoViewScreen  
  overrides MediaViewScreen {...}
```

# Family polymorphism with revisers 1/2

- ▶ Reviser in GluonJ [S. Chiba, et al, OOPSLA 2010]
  - around advices with an execution pointcut
  - intertype declarations
  - can belong to a feature

```
reviser MediaTypeInitializer extends Application {  
  ...  
  private MediaController cont;  
  ...  
  void startApp() {  
    cont = new MediaController();  
    ...  
    super.startApp();  
  }  
}
```

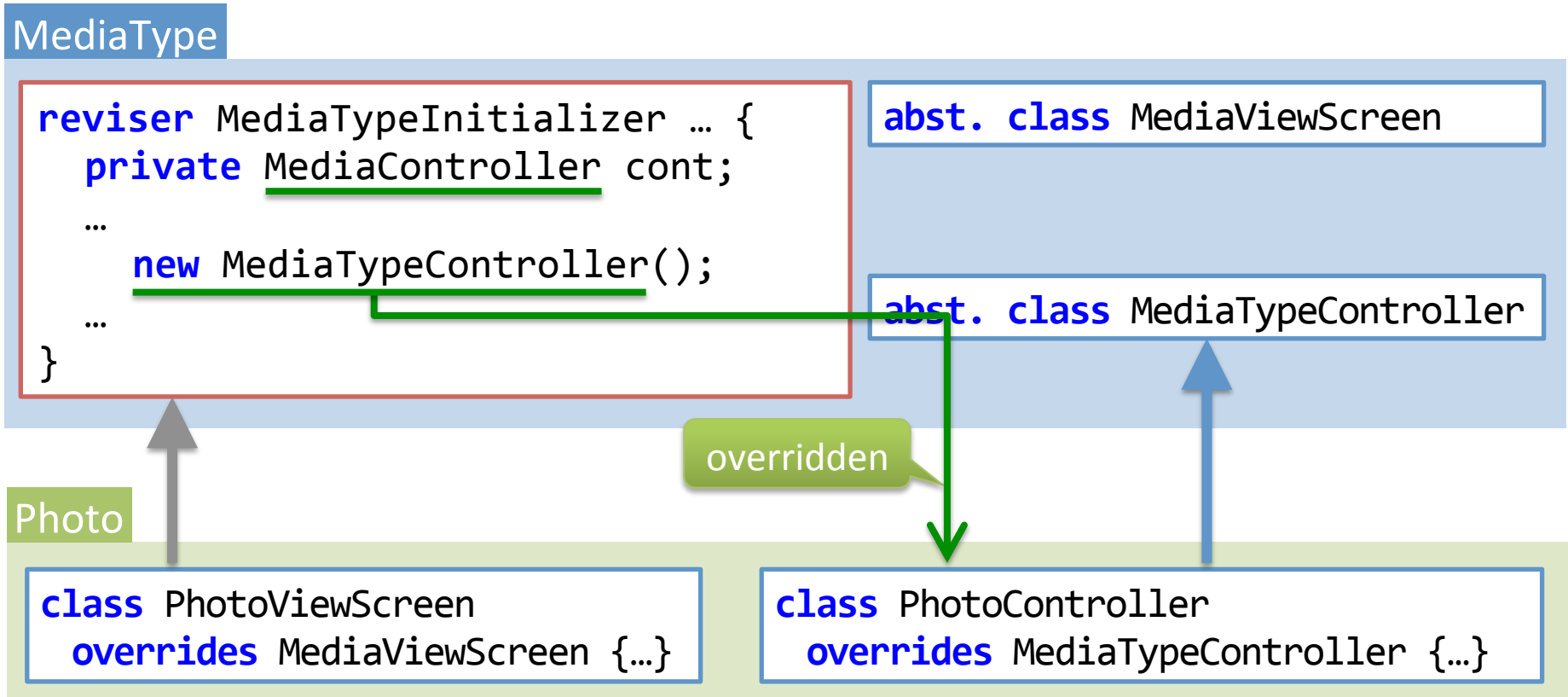
Intertype declaration

Advice

```
class Application {  
  void startApp() {  
    // executed when this application starts  
  }  
}
```

# Family polymorphism with revisers 2/2

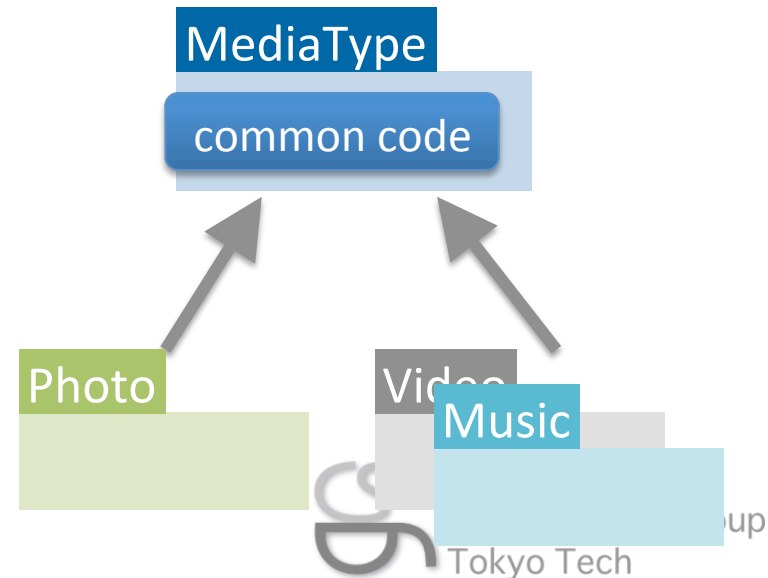
- ▶ No need to define the revisers for each feature
  - Virtual classes in a reviser are overridden as well



# Copy semantics 1/2

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- ▶ Classes and revisers of super feature are copied to sub-features
  - visible only in the features
- ▶ Selecting multiple feature from sub features
  - multiple copies of a reviser will be executed.





# Copy semantics 2/2

## Photo

```
reviser MediaTypeInitializer  
  MediaController cont;  
  ... new MediaController(sel) ...  
}
```

Copy

PhotoController

```
class PhotoViewScreen
```

## PhotoViewScreen

```
class MediaController ... {  
  ... new MediaViewScreen(sel) ...  
}
```

Copy

```
class MediaViewScreen
```

```
class PhotoController
```

## Music

```
reviser MediaTypeInitializer  
  MediaController cont;  
  ... new MediaController(sel) ...  
}
```

Copy

MusicController

```
class MusicPlayerScreen
```

## MusicPlayerScreen

```
class MediaController ... {  
  ... new MediaViewScreen(sel) ...  
}
```

Copy

```
class MediaViewScreen
```

```
class MusiController
```

# Implementation of naive derivatives

- ▶ Derivatives represents connection between features
- ▶ 2 steps to access classes belonging other features
  - **import feature**
  - Feature qualified class access, ::

Derivative clones are still remaining

PhotoCopy

```
feature PhotoCopy {  
  import feature p: Photo;  
  import feature c: Copy;  
}
```

alias of imported feature

```
reviser AddCopyToPhoto extends p::PhotoListScreen {  
  void initMenu() {  
    addCommand(new c::CopyCommand());  
  }}  
}}
```

Copy's CopyCommand

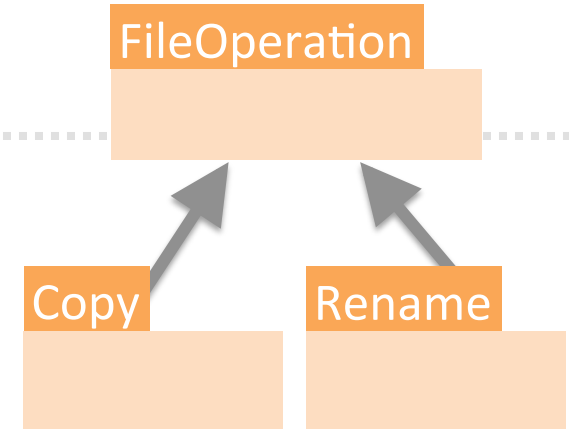
PhotoRename

MusicCopy

VideoRename

# A generic derivative

- ▶ used to implement other derivatives
  - A super feature is used as interface
    - What virtual classes the feature provides?
  - `import` feature will be overridden by sub-derivative



## MediaTypeFileOp

```
feature MediaTypeFileOp {  
  abstract import feature mt: MediaType;  
  abstract import feature fo: FileOperation;  
}
```

```
reviser AddCmdToMediaList extends mt::MediaListScreen {  
  void initMenu() {  
    addCommand(new fo::FileOpCommand());  
  }}}
```

mt have a class overriding  
MediaListScreen

# Derivatives extending the generic derivative

- ▶ Code clones are removed
  - Redundant feature definitions are still remaining

## MediaTypeFileOp

```
feature MediaTypeFileOp {  
  abstract import feature mt: MediaType;  
  abstract import feature fo: FileOperation;  
}  
reviser AddCmdToMediaList extends mt::MediaListScreen {  
  void initMenu() {  
    addCommand(new fo::FileOpCommand());  
  }  
}
```

## PhotoCopy

```
feature PhotoCopy extends MediaTypeFileOp {  
  import feature mt: Photo;  
  import feature fo: Copy;  
}
```

Overrides alias with  
the same name

## PhotoRename

```
feature PhotoRename extends MediaTypeFileOp {  
  import feature mt: Photo;  
  import feature fo: Rename;  
}
```

A reviser is derived

# Auto generation of the derivatives

- ▶ derivatives extending the generic one
  - no need to create new derivatives when a new feature is added

## MediaTypeFileOp

```
feature MediaTypeFileOp defines forevery(mt, fo) {  
  abstract import feature mt: MediaType;  
  abstract import feature fo: FileOperation;  
}
```

```
reviser AddCmdToMediaList extends mt::MediaListScreen {  
  void initMenu() {  
    addCommand(new fo::FileOpCommand());  
  }}  
}}
```

# Related work 1/2

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[C. Saito, et al., J. of functional prog. (18) 2008]

## ▶ Lightweight family polymorphism

- Similar semantics from the view point of virtual class
  - Virtual classes (and revisers) can be described only in top level
  - No subtyping between classes from different family

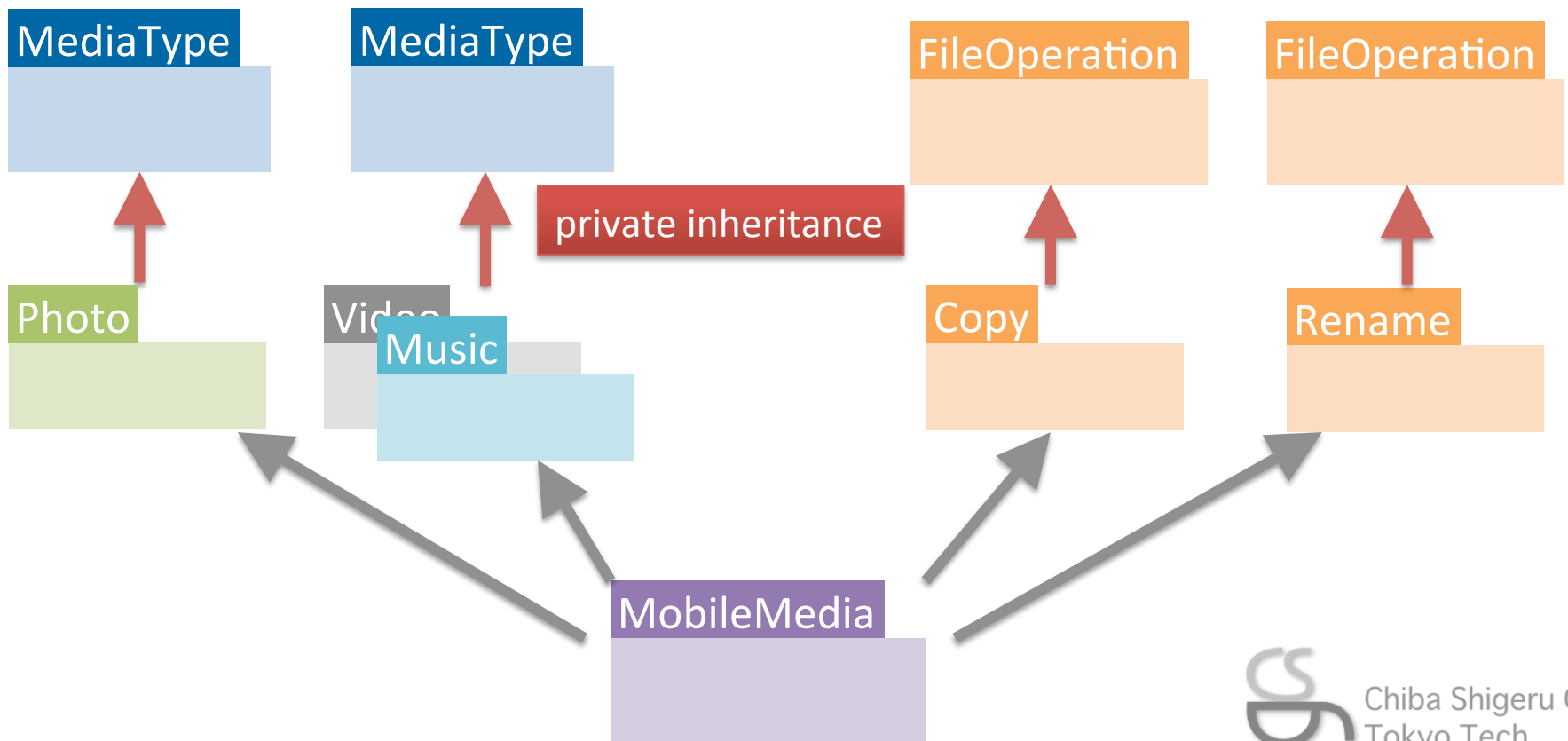
## ▶ CaesarJ

[I. Aracic , et al., TAOSD I 2006]

- language supporting virtual classes and aspects
- Aspects in CaesarJ are limited
  - No intertype declarations
  - (?) cannot handle join points in other feature (cclass)
    - Does anyone know the detail of CaesarJ's semantics?

# Related work 2/2

- ▶ FOP only with virtual classes [V. Gasiunas, et al., AO Product Line Eng.]
  - needs private inheritance to prevent the code clones



# Conclusions

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## ▶ FeatureGluonJ

- family polymorphism / virtual classes for FOP
  - supports aspects
- removes code clones
  - among alternative features
  - among derivatives

## ▶ Future work

- Formal definition of type system
- Other types of clones
  - code for resolving conflict of revisers